

PROGRAM LEARNING OUTCOMES

Upon completion of this program, students will:

- Develop receptive and expressive skills in American Sign Language and Fingerspelling.
• Develop knowledge and awareness of the similarities and differences between the Deaf Culture/Deaf community and the hearing community;
• Accurately interpret and transliterate between ASL and English in educational settings and community settings.
• Apply professional standards, practices, and ethics, not limited to the tenets of the Code of Professional Conduct, to interpreting.

MAJOR - REQUIRED COURSES

Table with 3 columns: SUBJECT & NO., COURSE, UNITS. Lists required courses for the major including American Sign Language III, English-to-Sign Interpreting, and Professional Issues and Practice I.

GENERAL EDUCATION - REQUIRED COURSES

Students must complete one of the following General Education Plans:

Table with 2 columns: PLAN, COURSE. Lists general education plans A, B, C, and D with their respective unit requirements.

Architecture

ARCHITECTURAL TECHNOLOGY

Associate of Arts Degree

Associate Degree requirements must be completed with a cumulative grade point average of 2.0 (C) or better.

PROGRAM INFORMATION

This program is designed to prepare students interested in obtaining employment as architectural technicians or transferring to schools of Architecture. The program has been developed through an advisory committee of architects, technicians, contractors, and Pierce College faculty.

TRANSFER STUDENTS

Completing the Associate Degree does not necessarily meet the university-admission requirements for transfer. An Associate Degree is not a requirement for transfer to either the CSU or UC campuses. Private and out-of-state colleges and universities have unique transfer requirements.

See page 47 of this catalog for more information on transfer requirements and resources.

PROGRAM LEARNING OUTCOMES

Upon completion of this program, students will:

- Recognize and critically analyze the elements and principles of architectural design and construction.
• Create architectural projects utilizing research, planning, analysis, and concept.
• Develop critical understanding of the practice of architecture and its components.
• Recognize and express structural, material and building system components as well as the code, safety, and site factors that go into construction and design.
• Recognize and execute cognitive, cultural, physical, social and sustainable factors in planning construction and the execution of architectural designs.
• Display competency with graphic communication of ideas.

MAJOR - REQUIRED COURSES

Table with 3 columns: SUBJECT & NO., COURSE, UNITS. Lists required courses for the major including Introduction to Architecture, Methods of Construction, Freehand Drawing I, and Architectural Drawing I.

RECOMMENDED BREADTH ELECTIVE

Table with 3 columns: SUBJECT & NO., COURSE, UNITS. Lists recommended breadth elective courses including Geographic Information Systems and Laboratory.

**GENERAL EDUCATION - REQUIRED COURSES**

Students must complete one of the following General Education Plans:

PLAN A	NOT AVAILABLE WITH THIS MAJOR	
PLAN B	Pierce Career and Technical GE plan	18 units
PLAN C	CSU GE Breadth Certification Plan	39 units
PLAN D	IGETC	34-39 units

Note: C.A State Polytechnic Universities, San Luis Obispo and Pomona offer degrees in Architecture and Planning. See a counselor or department advisor for further information.

ARCHITECTURAL TECHNOLOGY**Certificate of Achievement****PROGRAM LEARNING OUTCOMES**

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- Recognize and critically analyze the elements and principles of architectural design and construction.
- Create architectural projects utilizing research, planning, analysis, and concept.
- Develop critical understanding of the practice of architecture and its components.
- Recognize and express structural, material and building system components as well as the code, safety, and site factors that go into construction and design.
- Recognize and execute cognitive, cultural, physical, social and sustainable factors in planning construction and the execution of architectural designs.
- Display competency with graphic communication of ideas.

CERTIFICATE - REQUIRED COURSES

SUBJECT & NO.	COURSE	UNITS
ARC 110	Introduction to Architecture	1
ARC 111	Methods of Construction	2
ARC 121	Freehand Drawing I	2
ARC 151	Materials of Construction	3
ARC 152	Equipment of Buildings	3
ARC 162	Computer Aided Design and Drafting	3
ARC 172	Architectural Drawing I	3
ARC 173	Architectural Drawing II	3
ARC 201	Basic Architectural Design I	3
ARC 202	Basic Architectural Design II	3
ARC 221	Architectural Rendering	2
ARC 271	Architectural Drawing III	3
ENV 101	Elements of Architecture	3

RECOMMENDED BREADTH ELECTIVE

SUBJECT & NO.	COURSE	UNITS
GIS 25	Geographic Information Systems and Laboratory	4
	OR	
GEOG 25	Geographic Information Systems and Laboratory	4
CERTIFICATE - TOTAL UNITS		34

Art**ART****Associate of Arts Degree**

Associate Degree requirements must be completed with a cumulative grade point average of 2.0 (C) or better.

PROGRAM INFORMATION

This degree is designed to provide students with a broad depth of exposure to the Art discipline.

TRANSFER STUDENTS

Completing the Associate Degree does not necessarily meet the university-admission requirements for transfer. An Associate Degree is not a requirement for transfer to either the CSU or UC campuses. Private and out-of-state colleges and universities have unique transfer requirements. However, if you would like to transfer to a university and earn an associate degree, early educational planning can make this goal achievable. You should meet with a counselor early in your studies to develop an Educational Plan that fulfills both transfer requirements and associate degree requirements.

See page 47 of this catalog for more information on transfer requirements and resources.

PROGRAM LEARNING OUTCOMES

Upon completion of this program, students will:

- Articulate foundational knowledge of the history of art, inclusive of methods, media and cultural context.
- Demonstrate functional levels of drawing skills with varied media and subjects.
- Demonstrate a working vocabulary articulating concepts as they relate to studio applications.
- Demonstrate functional levels of painting.
- Demonstrate an understanding of two- and/or three-dimensional design concepts, vocabulary, materials and processes through the construction of two- and/or three-dimensional objects or images.

MAJOR - REQUIRED COURSES

SUBJECT & NO.	COURSE	UNITS
ART 101	Survey of Art History I	3
ART 102	Survey of Art History II	3
ART 201	Drawing I	3
ART 202	Drawing II	3
ART 204	Life Drawing I	3
ART 307	Oil Painting I	3
ART 501	Beginning Two-Dimensional Design	3
ART 502	Beginning Three-Dimensional Design	3
ART 503	Intermediate Design	3
ART 700	Introduction to Sculpture	3
ART 708	Introduction to Ceramics	3
MAJOR - TOTAL UNITS		33